**Assignment 2b - KUBERNETES**

**Tasks:**

**1 Installation**

**2 Creating pods and Deployments**

**3 Debugging pods**

**4 Applying configuration files**

**5 Self-healing feature**

**6 Connecting Services to Deployments**

**7 Exposing a Service externally**

**8 Deletion and Cleanup**

**9 Exposing an external IP address to access an Application in a cluster**

**Section 1: Installation**

kubectl and minikube installation:

**For Linux and MacOS users:**

<https://kubernetes.io/docs/tasks/tools/>

Advised to logout/restart your system after installing kubectl before you begin installing minikube

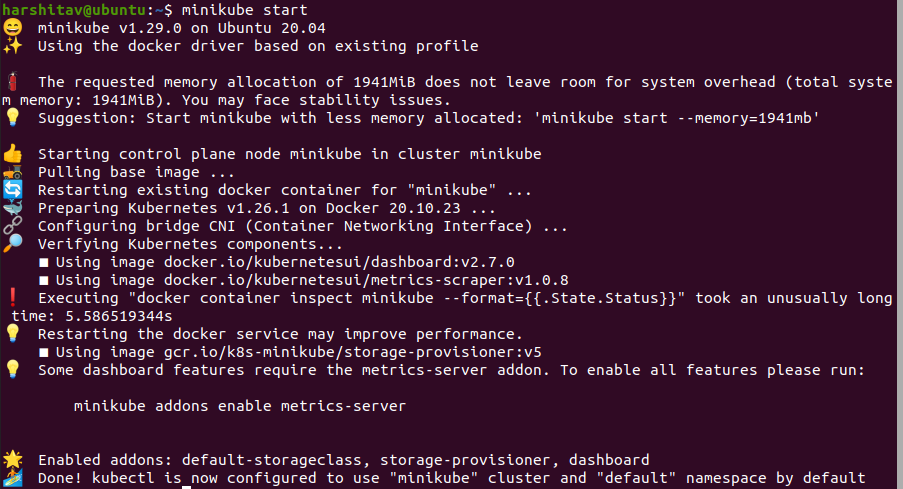
<https://minikube.sigs.k8s.io/docs/start/> - Steps 1 and 2

Make sure docker is up and running. (Run: docker run hello-world)

**For Windows/Docker Desktop users:**

Make sure docker is up and running. (Run: docker run hello-world)  
Open Docker Desktop → Settings → Kubernetes → Enable Kubernetes → Apply and Restart  
Run kubectl version to ensure that kubectl is working properly.  
Open command prompt as administrator and run winget install minikube.   
Close the command prompt and re-open it and run minikube start  
Use the administrator mode to perform all the exercises to avoid permission issues.

**Screenshot 1a:**

minikube start  


**Introduction to Kubernetes**

<https://kubernetes.io/docs/concepts/overview/what-is-kubernetes/>

Kubernetes makes it easy to deploy and operate applications in a microservice architecture. It does so by creating an abstraction layer on top of a group of hosts so that development teams can deploy their applications and let Kubernetes manage:

* Controlling resource consumption by application or team
* Evenly spreading application load across a hosting infrastructure
* Automatically load balancing requests across the different instances of an application
* Monitoring resource consumption and resource limits to automatically stop applications from consuming too many resources and restarting the applications again
* Moving an application instance from one host to another if there is a shortage of resources in a host, or if the host dies
* Automatically leveraging additional resources made available when a new host is added to the cluster
* Easily performing canary deployments and rollbacks

**Important Kubernetes Terminologies:**

1. Kubernetes Namespace
   1. [Kubernetes Documentation: Namespaces](https://kubernetes.io/docs/concepts/overview/working-with-objects/namespaces/)
2. Pod
   1. [Pods – Kubernetes Documentation](https://kubernetes.io/docs/concepts/workloads/pods/)
   2. [What is a Pod](https://cloud.google.com/kubernetes-engine/docs/concepts/pod#:~:text=Pods%20are%20the%20smallest%2C%20most,and%20share%20the%20Pod's%20resources).
3. Replica Set
   1. [ReplicaSet](https://kubernetes.io/docs/concepts/workloads/controllers/replicaset/)
4. Deployment
   1. [Deployments](https://kubernetes.io/docs/concepts/workloads/controllers/deployment/)
5. Service
   1. [Kubernetes Service](https://kubernetes.io/docs/concepts/services-networking/service/)
6. LoadBalancer Service
   1. [Kubernetes LoadBalancer Service](https://kubernetes.io/docs/concepts/services-networking/service/#loadbalancer)
7. NodePort Service
   1. [Kubernetes NodePort Service](https://kubernetes.io/docs/concepts/services-networking/service/#nodeport)
8. Ingress Controller (Not needed for this lab, but must know)
   1. [Ingress](https://kubernetes.io/docs/concepts/services-networking/ingress/)
9. Horizontal Pod Autoscaler (Not needed for this lab, but must know)
   1. [Kubernetes Horizontal Pod Autoscaler](https://kubernetes.io/docs/tasks/run-application/horizontal-pod-autoscale/)

**Quick Points:**

1. Ensure Docker is installed, up and running before using minikube.
2. Pods may take some time (a few minutes in a bad network ) initially to start up, this is normal.
3. All resources mentioned in all the tasks must be created only in the **default** **Kubernetes namespace**, modifying other namespaces such as kube-system may cause Kubernetes to stop working.

**Assignment 2 deliverables:**

1. Section 1: Installation
   * Screenshot 1a - Minikube running successfully
2. Section 2: Creating pods and deployments, Editing them and observing Rollback:-

* Screenshot 2a - get nodes, pod and services command.
* Screenshot 2b- Deployment created.
* Screenshot 2c- get deployment and pod command .
* Screenshot 2d- editing ‘-image:nginx.’
* Screenshot 2e- showing edited deployment.
* Screenshot 2f- deployment is rolled back.
* Screenshot 2g- showing original nginx image.

1. Section 3:Debugging Pods:-

* Screenshot 3a - Kubectl logs displayed.
* Screenshot 3b- Kubectl ‘describe pod ‘ command.
* Screenshot 3c - Create mongo deployment.
* Screenshot 3d - Delete both requirements.

1. Section 4: Applying configuration files:-

* Screenshot 4a - Kubectl apply command on yaml file.
* Screenshot 4b- Kubectl get on yaml file

1. Section 5: Delete a pod to observe the self-healing feature.

* Screenshot 5a - Deleted pod:-

1. Section 6 : Connecting Services to Deployments

* Screenshot 6a- Kubectl apply and get command.
* Screenshot 6b-kubectl get pod -o wide command

1. Section 7: Port Forwarding:-

* Screenshot 7a -Kubectl port-forward command
* Screenshot 7b- Display welcome to nginx on web page

1. Section 8: Deleting service/deployment and Cleanup

* Screenshot 8a - Delete nginx deployments
* Screenshot 8b - stop minikube

1. Section 9:Expose an external IP address to access an Application in a cluster

* Screenshot 9a- the command which exposes specifies the type of service (NodePort)
* Screenshot 9b - kubectl get service command which displays the node port
* Screenshot 9c - minikube IP address
* Screenshot 9d - the webpage with the IP Address visible. (If the IP Address is not visible in the screenshot, you will lose significant portion of marks w.r.t. Section 9)

**Section 2: Creating pods and deployments, Editing them and observing Rollback**

Firstly, view the nodes, pods and services present currently.

kubectl get nodes

kubectl get pod

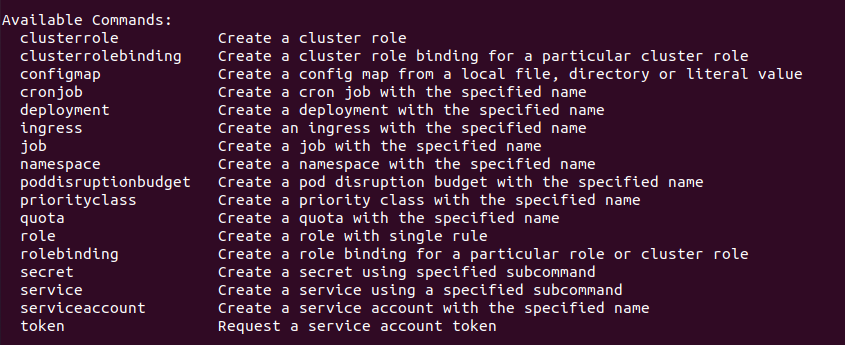
kubectl get services

**Screenshot 2a:**



Currently, only one default service is running. We will explore how to create a service later on.

To see what all we can create using kubectl:

kubectl create -h  


Notice that there is no pod on this list. This is because in practice, we do not work with pods directly. There exists an abstraction layer over pods called deployments. We generally create a deployment which will create the pods underneath. The command to create a deployment is:

kubectl create deployment <deployment\_name> --image=<image>

Note that pods need to be based on an image. Deployments hold all the blueprint information to create a pod. The command given above is the minimalistic information we have to provide to create any deployment(name and image).

Create a deployment with the name of the deployment being your SRN and the image nginx  
kubectl create deployment pes1ug20csxxx --image=nginx

\*SRN has to be in lowercase.

**Screenshot 2b:**  


This command downloads the latest nginx image from DockerHub

Now run

kubectl get deployment and kubectl get pod

**Screenshot 2c:**  


The output might differ based on the state of creation/readiness.

Notice that the pod name begins with the deployment name followed by two hashed strings. Pod name is also dependent on replicaset which is discussed below.

Replicaset:

Between deployments and pods, there exists another layer that is managed by Kubernetes deployment called replicaset.

Run the following command to see the available replicasets:

kubectl get replicaset  


This shows the state of our replicas for the deployment we just created. Since we did not configure additional replicas while creating the deployment, the default value, 1, is considered.

Note that the name of the replicaset is the name of the deployment followed by a random hash. Then, check the name of your pod. It is the name of the replicaset appended by another random hash. We will deal with how to increase the number of replicas in the upcoming tasks.

Thus, we now understand that a deployment manages a replicaset which in turn manages pods. A pod is an abstraction of a container image. Everything below the deployment is managed by Kubernetes. For instance, to change the image used by a pod, we edit it at the deployment level.

To see further details about the deployment, run

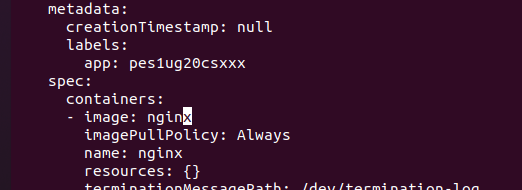
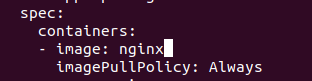
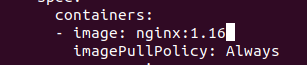
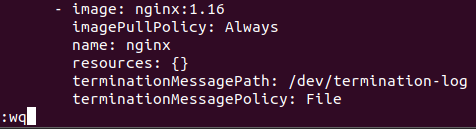
kubectl describe deployment pes1ug20csxxx  


It contains details such as the name of the deployment(which is the name given by us), namespace – where this deployment was created, label which is assigned to the deployment, selector – used to connect pods to deployments. This is because in Kubernetes pods and deployments are separate objects and we have to know how to assign pods to particular deployments. For a pod assigned to this deployment, we will find the same label. The replicas field describes the quantity of pods needed by this deployment and number of pods in ready state. The Pod template shows the details of the pod. Observe that label name of the deployment and pod are the same.

Run:

kubectl edit deployment pes1ug20csxxx

This uses a vim editor by default on linux machines so follow these commands (You can choose to open it in a editor of your choice too):

* Once the configuration file opens, scroll to the line with the text image:nginx using the keyboard arrow keys.   
  
* Once you place your cursor on the ‘x’ of nginx, type ‘a’. This will place the cursor at the end of the word nginx.   
  
* Now type ‘:1.16’  
  **Screenshot 2d:**  
  
* Then type the Esc key followed by :wq followed by Enter key. This ensures that your edit is saved  
  
* Incase you wish to exit without saving the changes: Esc key followed by typing ‘q!’ followed Enter key.
* ‘x’ is the key used for Backspace. Make sure to use the Esc key before using the ‘x’ key.

**Screenshot 2e:**

**Screenshot 2f:**kubectl rollout undo deployment/pes1ug20csxxx  


Observe the version has been reverted from 1.16 to the latest version

**Screenshot 2g:**

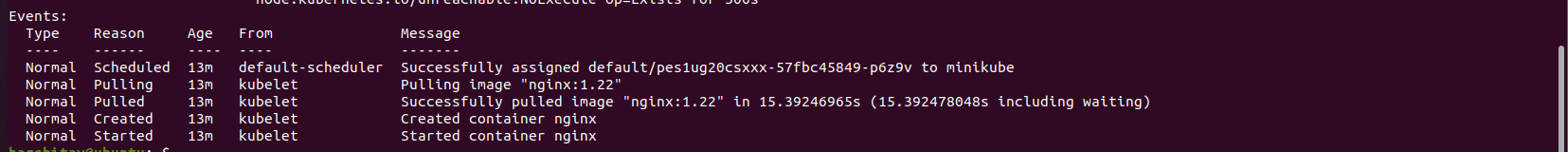
**Section 3: Debugging pods**

A common way to debug is to look at logs. Copy paste your pod name after running the below command and run command 3a by replacing the pod name with yours. Please note that the pod name would have changed after editing the configuration file.

kubectl get pod

**Screenshot 3a:**kubectl logs <pod\_name>  


You can see all the state changes for a pod to debug it in the following manner (Under the “Events” section – scroll down to view it):

kubectl describe pod <pod\_name>  
**Screenshot 3b: (Screenshot of the “Events” section**  


Similarly, the terminal of the application is also used for debugging. The following steps show how to use a mongo terminal.

Create a deployment with a mongo image.

kubectl create deployment pes1ug20csxx-mongo -–image=mongo  


kubectl get pod

Wait till the container is created and the pod is in Running State. Once it is, run the following command to get the mongo terminal:

**Screenshot 3c:**

kubectl exec -it <pod\_name> -- bin/bash

-it stands for Interactive terminal  
Run

ls

exit  




kubectl delete deployment <deployment\_name>

Delete both your deployments. Now run kubectl get pod and observe the output.

**Screenshot 3d:**



**Section 4: Applying configuration files and Scaling**

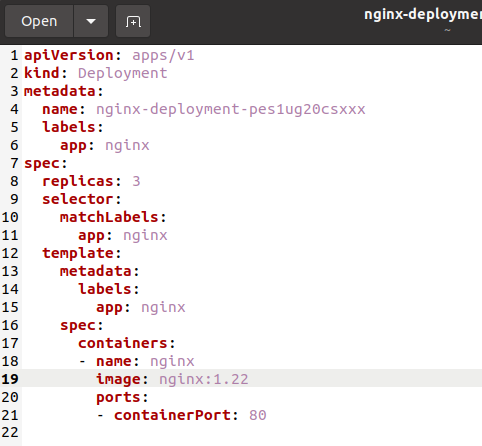
Since deployments can have various configurations or flags that need to be set, it is difficult to type them all in a terminal interface. Thus, use configuration files. These are .yaml files which can be used to create pods, deployments and services. Each configuration file has 3 components:

1. Metadata
2. Specification (under “spec:”)
3. Status – Automatically generated and edited by Kubernetes

This status compares the desired and actual states of the components and fixes it in case of a difference between the two. This is part of the self-healing feature of Kubernetes.

Configuration file:

The file ‘nginx-deployment.yaml’ provided by your professor will be used to create a deployment. **Make sure to change ‘pes1ug20csxxx’ to your SRN in the “name” field nginx-deployment-pes1ug20csxxx**



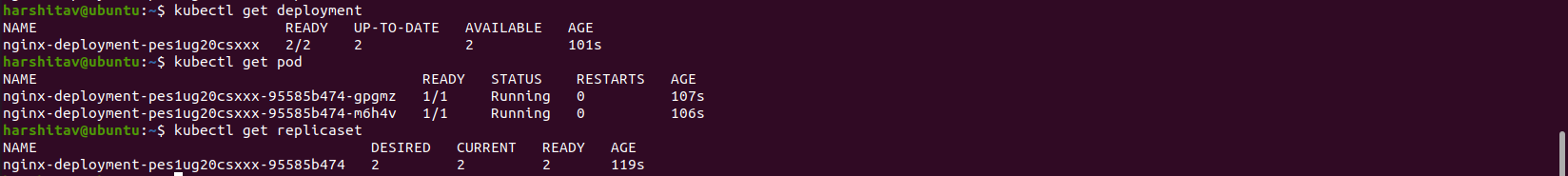
Under the specification part of the deployment, template is present. Notice that template has its own metadata and specification. The reason for this is the configuration under template applies to a pod. Pods have their own configuration inside the deployment’s configuration file.

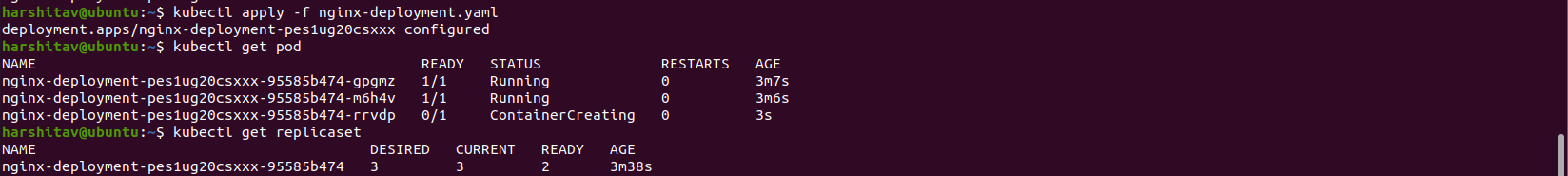
**Screenshot 4a:**

kubectl apply -f <filename>

Note: For Windows, the filename should be within double quotes  


Check the pods, deployment and replicaset.

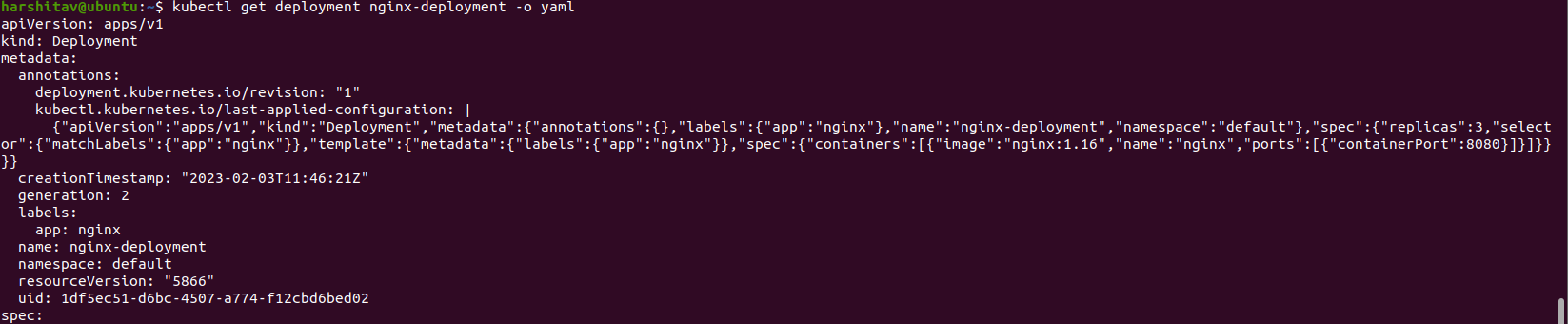
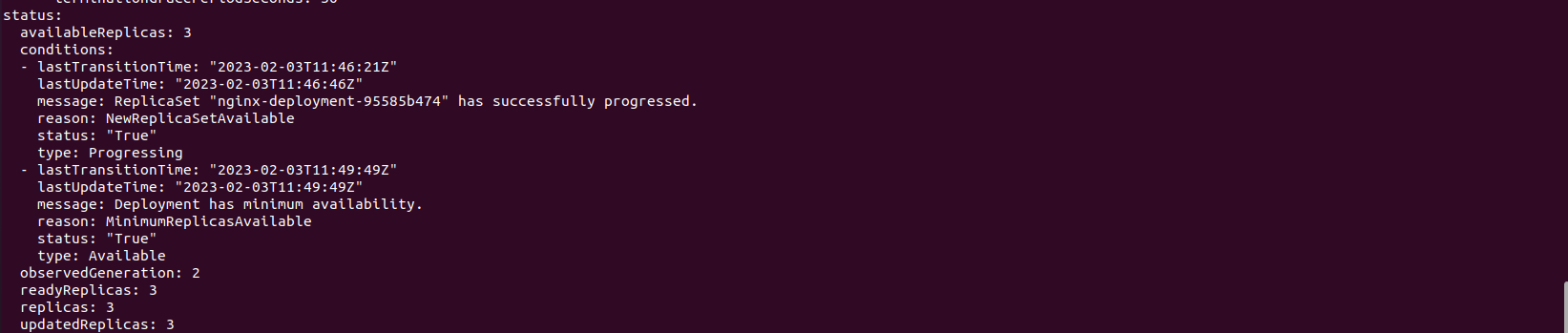


Now change the replicas to 3 in the file and run the command again. (Line 8 in the .yaml file). Notice that it says “configured” and not “created” this time. Check the pods and replicaset again.  


There are 3 parts to any configuration file as discussed above. The third part is Status. It is added to the configuration file automatically by Kubernetes and it can be viewed by:

**Screenshot 4b:**

kubectl get deployment nginx-deployment-pes1ug20csxxx -o yaml

**Section 5: Delete a pod to observe the self-healing feature.**

**Screenshot 5a: (Should contain the list of pods before deleting, deletion command and list of pods after deletion)**

kubectl delete pod <pod\_name>  


kubectl get pod



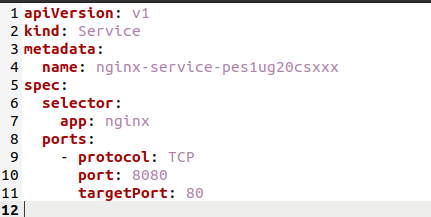
Notice that the pod has been replaced. This is part of the self-healing feature of Kubernetes.

**Section 6: Connecting Services to Deployments**

In Kubernetes, a Service is an abstraction which defines a logical set of Pods and a policy by which to access them (sometimes this pattern is called a micro-service). The set of Pods targeted by a Service is usually determined by a [selector](https://kubernetes.io/docs/concepts/overview/working-with-objects/labels/).

The way a connection is established is using labels and selectors. The metadata portion of the configuration file consists of labels and the specification part consists of selectors.

The file ‘nginx-service.yaml’ provided by your professor will be used to create a deployment. **Make sure to change ‘pes1ug20csxxx’ to your SRN in the “name” field nginx-service-pes1ug20csxxx**

  
Notice the ports in the configuration file. Service needs to know to which pod it should forward the request to and these ports provide that information.

Port 80 is the default port. It's what gets used when no port is specified. 8080 is Tomcat's default port so as not to interfere with any other web server that may be running**.**

Create a service using the yaml file given and display the services.

kubectl apply -f <filename>

kubectl get service

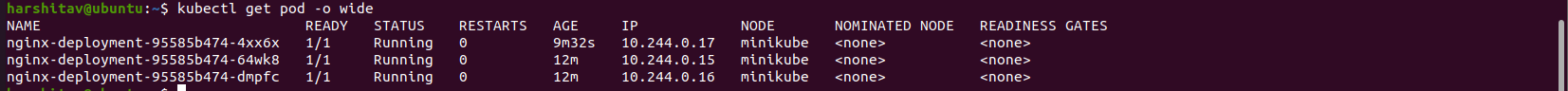
**Screenshot 6a:**  


kubectl describe service nginx-service  


This shows the end points of the service. To see which pod it forwards the requests to, we can look at individual pods’ information using the command:

kubectl get pod -o wide

**Screenshot 6b:**



**Section 7: Port Forwarding:**

Make sure all pods of the deployment are up and running by running

kubectl get pod

Expose the service using the command:

**Screenshot 7a:**

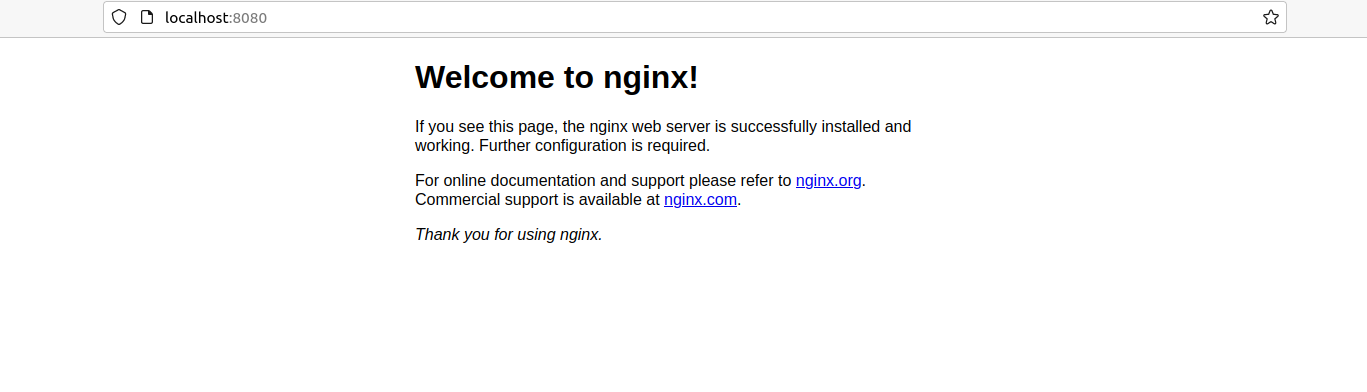
kubectl port-forward service/nginx-service-pes1ug20csxxx 8080:8080

****

This basically says that if any HTTP request is received on post 8080, it has to be forwarded to this service which forwards it to its respective pod which will handle that request.

Access this service on your default browser on localhost port 8080

**Screenshot 7b:**



**Section 8: Deleting service/deployment and Cleanup**

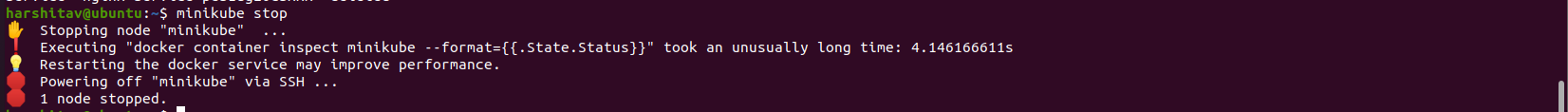
**Screenshot 8a:**kubectl delete deployment nginx-deployment-pes1ug20csxx

kubectl delete service nginx-service-pes1ug20csxxx



**Run this command after Section 9!!**

**Screenshot 8b:**minikube stop



This ensures all resources are stopped and not seen when running the Kubernetes commands.

**Section 9: Expose an external IP address to access an Application in a cluster  
(To be done by the student)**

Problem Statement:

1. Create a deployment named nginx-<srn> with image as nginx.
2. Expose the deployment which automatically creates the service to be exposed
3. The service should be of type NodePort or LoadBalancer
4. Windows users should access the service using the external IP address(in case of LoadBalancer service) or the IP Address used by minikube to tunnel(NOT minikube IP)(in case of NodePort service). This is because the direct IP of docker containers is not available on Windows.
5. VM/Linux users should access the service using external IP address(in case of LoadBalancer service) or minikube IP address(in case of NodePort service).

Note:

1. CLI alone is sufficient to achieve this. .yaml configuration files are not required.
2. Do not try to display the webpage by using port-forwarding as demonstrated in Section 7. Note: Read the difference between the two ways for better understanding.
3. Make sure the firewall is turned off. Open the browser in incognito mode in case the page doesn’t load.

Deliverables of Section 9:

* **Screenshot 9a**: Screenshot of the command which exposes specifies the type of service (NodePort)
* **Screenshot 9b**: Screenshot of kubectl get service command which displays the node port
* **Screenshot 9c**: Screenshot of minikube IP address
* **Screenshot 9d**: Screenshot of the webpage with the IP Address visible. (If the IP Address is not visible in the screenshot, you will lose significant portion of marks w.r.t. Section 9)